

# Contents

<b>List of Figures</b>	<b>xii</b>
<b>List of Tables</b>	<b>xxi</b>
<b>1 Introduction</b>	<b>1</b>
1.1 Objective	1
1.2 Virtual Endoscopic Surgery Training	3
1.2.1 Motivation	3
1.2.2 Knee Arthroscopy	6
1.2.3 Simulator Prototype	9
1.3 Physically-Based Simulation	11
1.3.1 High-Fidelity Simulation	13
1.3.2 Adaptive Simulation	13
1.3.3 Data-Driven Simulation	17
1.4 Contributions	20
1.4.1 Adaptive Simulation	20
1.4.2 Data-driven Simulation	20
1.5 Thesis Organization	22
1.6 Publications	24
<b>2 A Threefold Representation for the Adaptive Simulation of Embedded Deformable Objects in Contact</b>	<b>25</b>
2.1 Abstract	25
2.2 Introduction	26
2.3 Related Work	27
2.4 Overview	29
2.5 Simulation mesh	30
2.5.1 Location coordinates	30
2.5.2 Adaptive refinement	31
2.5.3 Detecting T-junctions	31
2.5.4 Dynamic deformation model	32
2.5.5 T-junction handling	32

2.6	Tetrahedral mesh . . . . .	33
2.6.1	Mesh update . . . . .	33
2.6.2	Collision handling . . . . .	33
2.6.3	Transferring the displacements . . . . .	34
2.7	Surface Mesh . . . . .	34
2.8	Results . . . . .	35
2.8.1	Performance . . . . .	35
2.8.2	Examples . . . . .	35
2.9	Conclusion . . . . .	36
2.10	Appendix: Cubic element stiffness . . . . .	38
<b>3</b>	<b>Robust Interactive Cutting Based on an Adaptive Octree Simulation Mesh</b>	<b>39</b>
3.1	Abstract . . . . .	39
3.2	Introduction . . . . .	39
3.3	Related Work . . . . .	41
3.3.1	Cutting conforming meshes . . . . .	41
3.3.2	Cutting non-conforming meshes . . . . .	42
3.4	Overview . . . . .	43
3.5	Method . . . . .	45
3.5.1	Robust back-transformation . . . . .	45
3.5.2	Surface mesh cutting . . . . .	46
3.5.3	Material graph cutting . . . . .	46
3.5.4	Simulation mesh cutting . . . . .	46
3.5.5	Surface embedding . . . . .	49
3.6	Evaluation and Application . . . . .	51
3.6.1	Evaluation . . . . .	51
3.6.2	Application . . . . .	54
3.7	Conclusion . . . . .	54
<b>4</b>	<b>Enriching Coarse Interactive Elastic Objects with High-Resolution Data-Driven Deformations</b>	<b>57</b>
4.1	Abstract . . . . .	57
4.2	Introduction . . . . .	58
4.3	Related Work . . . . .	59
4.4	Overview . . . . .	61
4.5	Pre-computation Phase . . . . .	63
4.5.1	Data Generation . . . . .	63
4.6	Run-time Phase . . . . .	64
4.6.1	Linear Regression . . . . .	64
4.6.2	Deformation Correlation . . . . .	65
4.6.3	Displacement Interpolation . . . . .	67

4.7	Results	69
4.7.1	Meniscus	69
4.7.2	Wedge	71
4.7.3	Inflated Pillow	71
4.8	Conclusion	72
<b>5</b>	<b>Data-Driven Simulation of Detailed Surface Deformations for Surgery Training Simulators</b>	<b>74</b>
5.1	Abstract	74
5.2	Introduction	75
5.3	Related Work	76
5.3.1	Skeletal Animation	77
5.3.2	Cloth Animation	77
5.3.3	Elastic Solids	78
5.4	Overview	78
5.5	Pre-Computation Phase	79
5.6	Mathematical Background of Detail Selection	80
5.6.1	Linear Regression	80
5.6.2	Positive Weight Constraint	82
5.7	A Novel Dissimilarity Measure	82
5.7.1	Outline	82
5.7.2	The Cosine Metric	84
5.7.3	The Combined Metric	85
5.8	Adding Details at Run-Time	86
5.8.1	Stamping	86
5.8.2	Stamp Interpolation	88
5.8.3	Stamp Compression	88
5.8.4	Avoiding Decompression Artifacts	89
5.9	Results	90
5.9.1	Meniscus Deformation	90
5.9.2	Performance Experiments	91
5.9.3	Stamp Compression Benchmark	91
5.9.4	Stamp Resolution Experiments	92
5.10	Discussion	93
5.11	Conclusion	94
<b>6</b>	<b>Using Hermitian Moments to Extract and Compare Information Locally: An Application in Data-Driven Simulation</b>	<b>100</b>
6.1	Abstract	100
6.2	Introduction	101
6.3	Related Work	103
6.4	Overview	105

6.5	Descriptors . . . . .	107
6.5.1	Hermitian Moments . . . . .	107
6.5.2	The Site Descriptor . . . . .	109
6.5.3	The Deformation Descriptor . . . . .	111
6.5.4	The Stamping Frame B . . . . .	113
6.6	Run-Time Method . . . . .	113
6.6.1	Detail Enrichment . . . . .	114
6.6.2	Stamping and Material Discontinuities . . . . .	114
6.7	Results . . . . .	116
6.7.1	Site Descriptor Evaluation . . . . .	116
6.7.2	Deformation Descriptor Evaluation . . . . .	116
6.7.3	Surgery Simulation with Tissue Discontinuities . . . . .	117
6.7.4	Captured Pillow . . . . .	117
6.8	Discussion . . . . .	118
6.9	Conclusion . . . . .	119
6.10	Appendix A: The generalized dot product . . . . .	119
6.11	Appendix B: Basis transformation of tensors . . . . .	120
<b>7</b>	<b>Conclusion</b> . . . . .	<b>125</b>
7.1	Main Achievements . . . . .	125
7.2	Discussion . . . . .	126
7.3	Outlook . . . . .	127
<b>8</b>	<b>Appendix A: Mathematical Background</b> . . . . .	<b>130</b>
8.1	Decomposing a Function . . . . .	132
8.2	Monte Carlo Fitting of Hermite Polynomials . . . . .	133
8.3	Least-Squares Fitting of Hermite Polynomials . . . . .	134
	<b>Bibliography</b> . . . . .	<b>136</b>