

Contents

Abstract	iii
Résumé	v
Acknowledgements	vii
Contents	ix
List of Figures	xii
1 Introduction	1
1.1 The Classic Communication Problem	4
1.1.1 The Metrics	6
1.1.2 Source Coding or Noiseless Communication	7
1.1.3 Channel Coding or Noisy Communication	7
1.2 The Age Problem	8
1.2.1 The Setup	9
1.2.2 The Age Metrics	11
1.2.3 To Send or not to Send	15
1.3 AoI and its Applications	18
1.3.1 Analysis and Optimization	18
1.3.2 Age and Information Theory	22
1.3.3 Scheduling under Resource Allocation Constraints	25
1.3.4 Other AoI Applications	26
1.4 Outline and Main Contributions	26
2 System Model and General Settings	29
2.1 General Setup and Notations	29
2.1.1 Interarrival Time	30
2.1.2 Service Time	32
2.1.3 Waiting Time	33
2.1.4 System Time	33
2.1.5 Interdeparture Time	33
2.2 The InterArrival Time Approach (ATA)	33
2.2.1 Computing the Average Age (AoI)	34
2.2.2 Computing the Average Peak Age (PAoI)	37
2.3 The InterDeparture Time Approach (DTA)	38

2.3.1	Computing the Average Age	38
2.3.2	Computing the Average Peak Age	39
I	Age in the Absence of Noise	41
3	The gamma Awakening	43
3.1	Introduction and Main Results	43
3.2	Preliminaries	44
3.2.1	General Definitions	44
3.2.2	Computing the Average Age	45
3.2.3	Computing the Average Peak-Age	47
3.2.4	Defining the Service Time	47
3.3	Age of Information for LCFS with Preemption	48
3.3.1	Verifying Convergence	48
3.3.2	Average Age	50
3.3.3	Average Peak-Age	54
3.4	Age of Information for LCFS with Preemption in Waiting	55
3.4.1	Verifying Convergence	56
3.4.2	Average Age	56
3.4.3	Average Peak Age	60
3.5	Age of Information for Deterministic Service Time	61
3.5.1	LCFS with Preemption	61
3.5.2	LCFS without Preemption	61
3.6	Numerical Results	61
3.7	Conclusion	64
4	Status Update in a Multi-stream M/G/1/1 Preemptive Queue	65
4.1	Introduction	65
4.2	System Model	66
4.3	Age of a Multi-stream M/G/1/1 Preemptive Queue	67
4.4	Conclusion	75
5	Content Based Status Updates	77
5.1	Introduction	77
5.2	System Model	78
5.3	FCFS for the Low-Priority Stream	79
5.3.1	System Stability and Stationary Distribution	79
5.3.2	Ages of Streams \mathcal{U}_1 and \mathcal{U}_2	82
5.3.3	Numerical Results	90
5.4	M/G/1/1 with Preemption for the Low-Priority Stream	91
5.4.1	Ages of Streams \mathcal{U}_1 and \mathcal{U}_2	91
5.5	Discussion	98
5.6	Conclusion	99
5.7	Appendix	100
5.7.1	Proof of Theorem 5.1	100
5.7.2	Proof of Corollary 5.1	105

II	Age in the Presence of Noise	107
6	Status Updates through M/G/1/1 Queues with HARQ	109
6.1	Introduction	109
6.2	Preliminaries	110
6.3	M/G/1/1 with Blocking	111
6.3.1	Average Age Calculation	111
6.3.2	Finding the Optimal Arrival Rate	113
6.4	M/G/1/1 with Blocking HARQ System	113
6.4.1	Infinite Incremental Redundancy	113
6.4.2	Fixed Redundancy	114
6.5	M/G/1/1 with Preemption	115
6.6	M/G/1/1 with Preemption and HARQ	116
6.6.1	Infinite Incremental Redundancy	116
6.6.2	Fixed Redundancy	117
6.7	Numerical Results	119
6.8	Conclusion	121
6.9	Appendix: Alternate Proof of Theorem 6.5	122
7	Optimal Age over Erasure Channels	125
7.1	Introduction	125
7.2	Preliminaries	126
7.3	Optimal Age with the Same Source & Channel Alphabets	127
7.3.1	The Optimal Transmission Policy	128
7.3.2	The Optimal Average Age	129
7.4	Optimal Age with Different Source & Channel alphabets	133
7.4.1	The Optimal Transmission Policy	133
7.4.2	The Random Code	135
7.4.3	Average Age of Random Codes	136
7.4.4	Exact Upper Bound on the Optimal Average Age	137
7.4.5	Bounding $\Delta_{\epsilon, \mathcal{C}}$	142
7.4.6	Age-Optimal Codes	147
7.4.7	Other Bounds and Approximations	148
7.4.8	Numerical Results	150
7.5	Conclusion	153
7.6	Appendix: On the Equidistribution Theory	153
7.6.1	Equidistribution and Weyl's Equidistribution Theorem	153
7.6.2	Proof of Lemma 7.1	156
7.6.3	Proof of Lemma 7.2	156
8	Conclusion and Further Directions	159
8.1	Conclusion	159
8.2	Further Directions	161
	Bibliography	165
	Curriculum Vitae	173